#### Observational Astronomy

#### ASTRONOMICAL DETECTORS Kitchin pp. 1-44



#### Silicon - Visible through near IR

#### Common parameters of detectors

- Quantum efficiency (QE)
- Spectral response
- Linearity
- Gain
- Dynamic range
- Saturation level
- Cosmic ray sensitivity
  10/3/19

- Modulation Transfer Function (MTF)
- Cosmetics
- Noise
  - Shot noise
  - Read-out noise
  - Dark current
- Memory
- Flatness



















# Continuous flow cryostat









## Improving spectral range

- QE drops in the blue because the top layer (electrodes) is non-transparent. One way to improve it is the remove extra silicon substrate from the back (thinning) and use back side to detect the light (back-illumination).
- Consumer CCDs avoid thinning by making transparent electrodes.
- QE drops in the red because photons have too low energy. Warming up CCD improves response in the red but also increases the noise.



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Thermoelectric cooler:  $-20^{\circ} \div -60^{\circ}$  C





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Linearity

CCD full well is the number of electrons which can be stored in one pixel (height of energy barrier between pixels).

Typical values are between 30000 and 1000000 which also where the CCD goes non-linear.



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#### **Modulation Transfer Function**

# MTF characterizes interplay between contrast and spatial sampling





#### Charge Transfer Efficiency/Gain

 This is examined by measuring the amplitude of bright points left by a γ–ray source. Amplitude

dependence in the direction of parallel read gives parallel CTE, while the other direction reflects serial CTE. Good CTE is >0.99999.



 The same experiment establishes the relation between ADU and number of photoelectrons (gain). Same CCD may use more than one gain (e.g. 1.1 and 9). CCD noise

- Shot noise (Poisson distribution  $\sigma \approx \sqrt{N}$ )
- Dark current is proportional to time, depends on temperature
- Readout noise, depends on the temperature, read speed and amplifier(s) used
- Cosmic rays are not exactly noise but they destroy content of a few pixels





#### Infrared: Hybrid Imager Architecture



# Fighting bad pixels and thermal background

- Cooling the whole instrument
- Taking short exposures



#### This is how it works in practice





### **PCD** properties

- Noise sources: shot noise and dark current
- No readout noise (since there is no ADC)
- Cosmic rays are minor concern detector of choice for many space missions
- Limited dynamic range (why?)
- Linearity problem
- Can easily be tuned to any spectral range, no need for thinning or other risky operations
- Maximum QE is about 50% (why?)
- MAMA allows reading 2D frames

Comparison

#### CCDs

- Large dynamic range
- Large QE
- Extremely linear
- Large sizes (4k×4k)
- Sensitivity drops sharply in the blue and the red
- Readout noise
- Cosmic rays
- Cooling

#### PCD

- Digital output in real time
- No readout noise
- Insensitive to cosmic rays
- No need for deep cooling
- Much easier to make and therefore much cheaper
- Small dynamic range
- Small QE
- High voltages