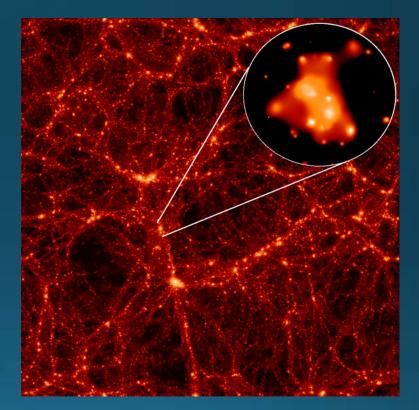
Physics of Galaxies 2017 Lecture 7: Groups, clusters and lensing



Outline: Galaxy groups & clusters

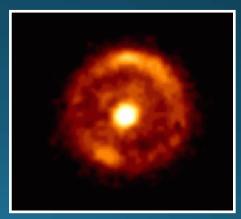
Basic characteristics
Gas and galaxy content
Clusters in our vicinity
The Sunyaev-Zeldovich effect



Outline: Gravitational lensing

Basic principles
Different types of lensing: Strong, weak and micro
Multiply-imaged quasars
Cluster lensing





Galaxy groups and clusters I

- Around 50% of all galaxies at low redshift are located in groups and clusters – the rest are in "the field"
- Characteristic group/cluster sizes: 1—10 Mpc
- Clusters: More than 30—50 giant galaxies
- Groups: Less than 30—50 giant galaxies



Galaxy groups and clusters II

• Clusters:

- •σ_r~500—1200 km/s
- Masses 10^{14} — 10^{15} M_{\odot}

•Groups:

- •σ_r~100—500 km/s
- Masses 10¹³ solar masses
- •Typical M/L ≈ 100—500
 - 10 times higher than in individual galaxies
 - Most dark matter is located between the galaxies



Cluster classification

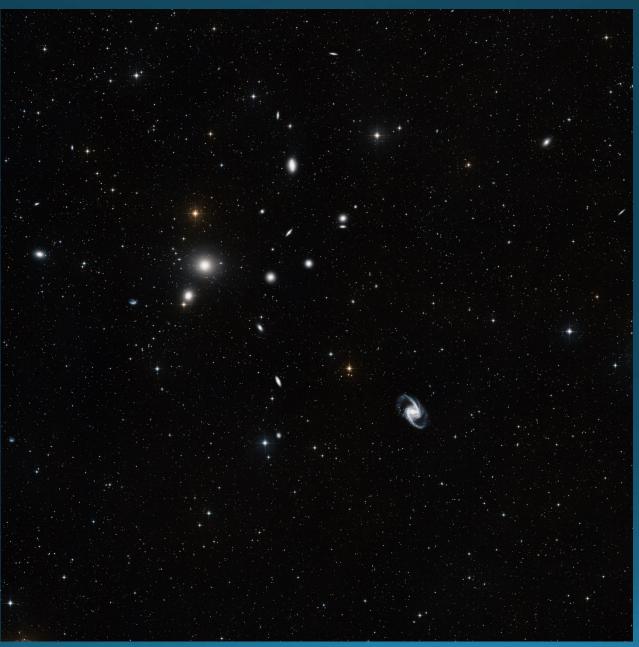
Abell richness class:
Class 0: 30-49 galaxies
Class 1: 50-79
Class 2: 80-129
Class 3: 130-199
Class 4: 200-299
Class 5: ≥ 300

Increasing rareness

Many other schemes in use:

- Zwicky (Based on compactness)
- Rood and Sastry (Based on dominant galaxy)
- Bautz-Morgan (Based on projected distribution of 10 brightest members)

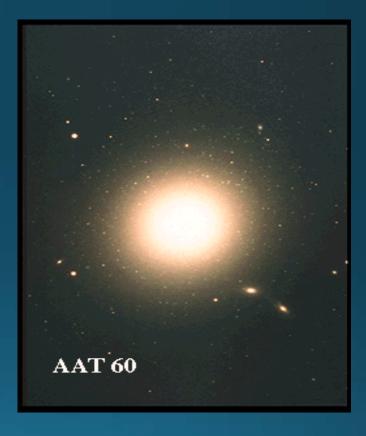
Intermission: What are you looking at?



Brightest Cluster Galaxies

• Limited luminosity range: $M_v \approx -22.8 \pm 0.28 \rightarrow Possibly$ useful as standard candles

• Some, but not all, are cD galaxies



Galaxy content

- Fraction of E/So galaxies depends on local galaxy density
- Groups and outskirts of clusters: Many S / SB
- Cluster cores: Many E / So
- Mass segregation (in analogy with stars in star clusters):
 - Massive galaxies close to centre
 - Light-weight galaxies further out

The Butcher-Oemler effect

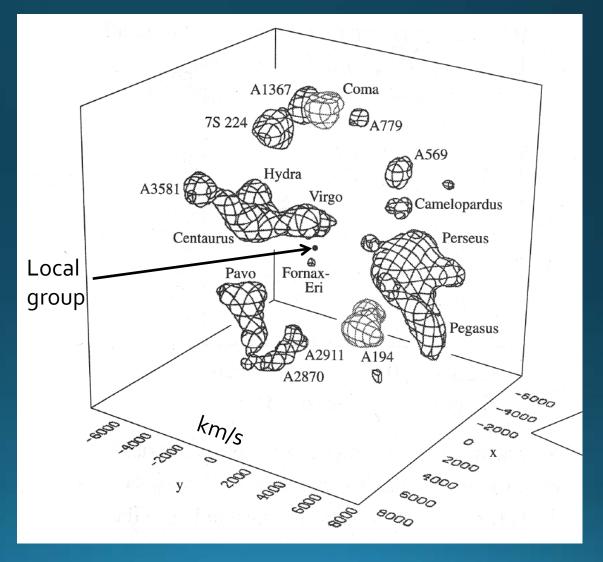
- More blue galaxies in high-z clusters than in low-z ones
- Blue galaxies: Irr / S / SB
 Red galaxies: E / So
 Possible interpretation: Mergers

 Irr / S / SB → E / So over time



Galaxy groups & clusters in our backyard

- Groups: Sculptur, Fornax, Centaurus A...
- Clusters: Virgo, Coma, Hydra, Centaurus, Perseus...
- Superclusters:
 - Virgo supercluster, Hydra-Centaurus supercluster... (but the definitions of superclusters are messy)



Galaxy groups & clusters in our backyard II

Virgo cluster

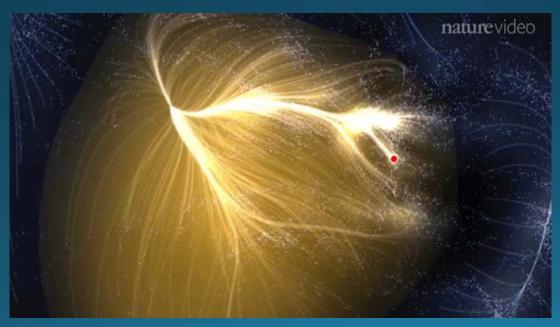
- Nearest large galaxy cluster with more than 2000 galaxies brighter than M_B≈-14
- Extent ~ 3 Mpc
- Velocity dispersion σ_R ≈ 600 km/s
- Mass ~1×10¹⁵ M_{\odot}
- Distance 15—20 Mpc



Virgo cluster & M87 (lower left) with foreground objects masked

The Laniakea Supercluster

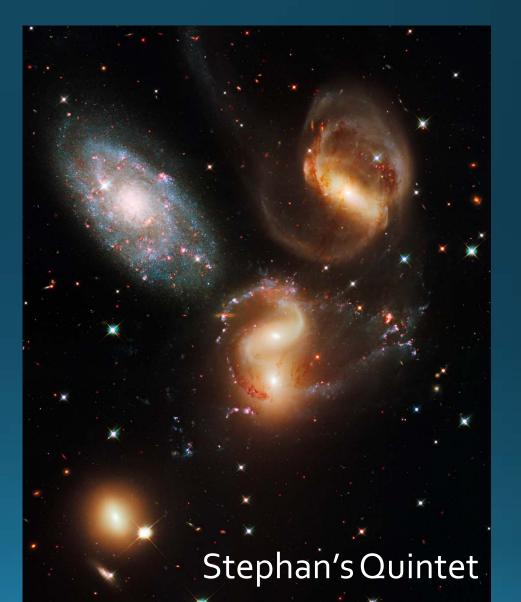
- We belong to the Local Group, which belongs to the Virgo Supercluster, which belong to the (even bigger) Laniakea Supercluster
- Laniakea: "immeasurable heaven" in Hawaiian
- 100 000 galaxies and 300-500 groups and clusters over 160 Mpc total mass ~10^17 M_{\odot}



https://www.youtube.com/watch?v=rENyyRwxpHo

Compact groups

- Typically 4—7 galaxies inside few ~100 kpc
- Very often spirals
- Short predicted lifetimes (due to expected merging)
- ≈1/3 discordant redshifts
- Can injection of highvelocity members into these groups prevent mergers?

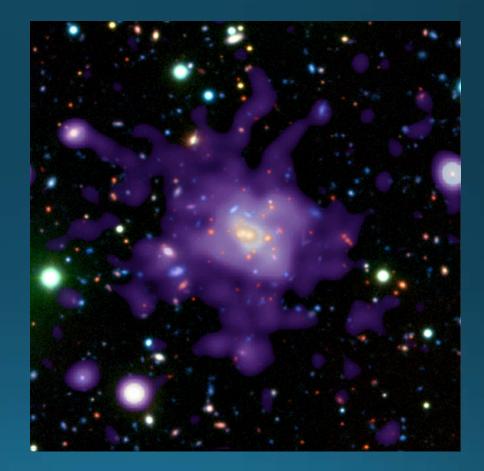


Intermission: Group or cluster?



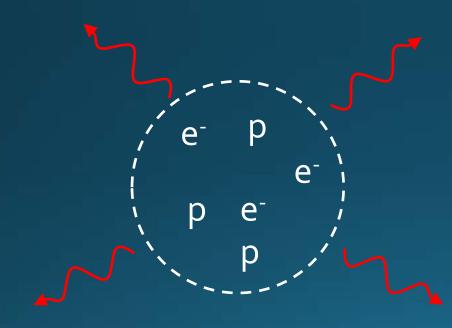
Gas in groups and clusters

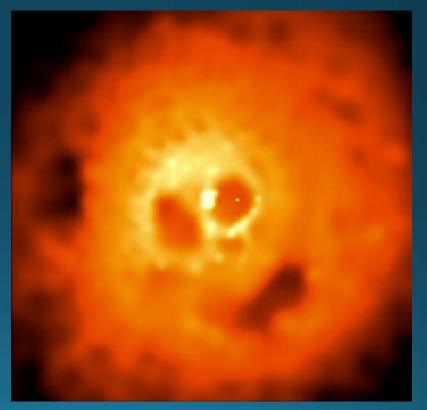
Most baryonic material in groups and clusters is not stars, but hot gas



X-ray gas, T=10⁷—10⁸ K

Why does the gas glow? Free-free radiation or Brehmsstrahlung (radiation from electrons accelerated by charged particles)





Why is the gas so hot?

Galaxy motions

Consider a "gas of galaxies":

- High cluster mass \rightarrow High galaxy velocities
- $kT \sim mv^2 \rightarrow$ High galaxy velocities imply high T

 Winds from supernova explosions inject additional kinetic energy into the gas Why do the galaxies move so fast?Balance between kinetic and potential energy

The virial theorem:

$$M \sim \frac{\left\langle v^2 \right\rangle R_{\rm grav}}{G}$$

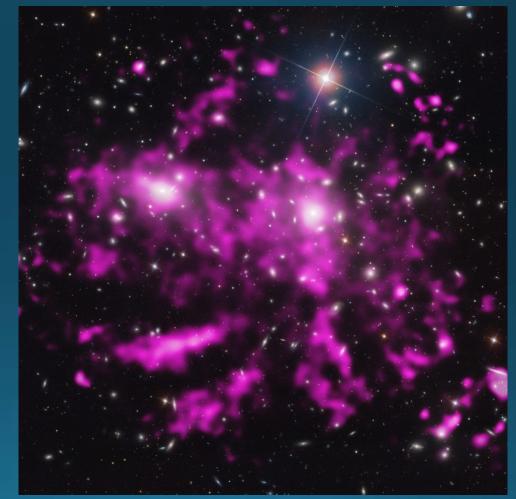
Gravitational radius

Hence, high cluster mass → high v → high T
 → High X-ray luminosity

Where does the gas come from?

• Mixture of:

- Gas never captured by galaxies (primordial chemical abundances)
- Gas (metal-enriched) ejected from galaxies by stellar winds and supernova explosions
- Gas metallicity: Z~10% Solar



Gas in the Coma cluster

Mass estimates

•X-ray spectrum \rightarrow T(r) •X-ray luminosity \rightarrow ρ (r) Depends on the radiation process

$$L = n_{\rm e} n_{\rm H} \Lambda(T)$$

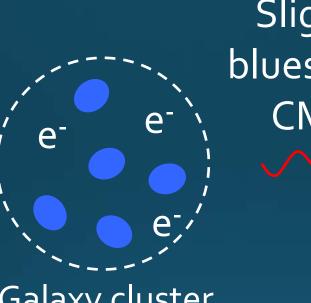
• Mass:

Number densities

$$M(< r) = \frac{k_B}{\mu m_p} \frac{r^2}{G\rho(r)} \frac{d}{dr}(-\rho T)$$

The Sunyaev-Zeldovich effect I





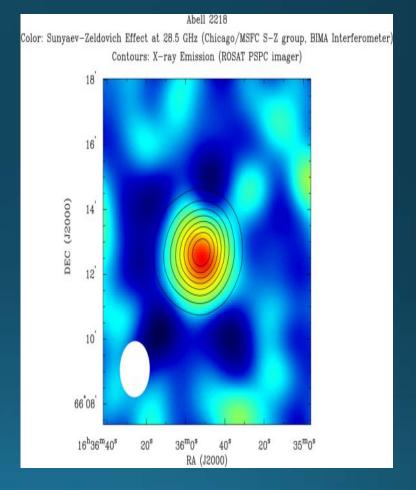
Slightly blueshifted CMBR Observer

Galaxy cluster with ionized gas

 Compton scattering of CMBR by free electrons in the intercluster medium increases the energy of CMBR photons

The Sunyaev-Zeldovich effect II

- Measure S-Z → thickness of cluster
- Assume thickness=diameter
 → Linear size of cluster in sky
- Measure angular size of cluster in sky
- Combine angular and linear size → Distance



The S-Z effect is an important tool for cosmology!

Gravitational lensing

- Lensing basic stuff: What? Why? Where?
- What do you need it for? Want to probe the source, the lens, or the Universe?



Lensing – quick overview I Overdensities of matter along line of sight \rightarrow

- Magnification
- Distorted morphology
- Shift in apparent position
- Multiple images
- Delays in time signals



Lensing – quick overview II Magnification



Surface brightness conserved (as long as the whole source experiences the same magnification)

Intrinsic source size

Apparent source size (boosted due to lensing)

Increased size + conserved surface brighness \rightarrow increased apparent flux

Intermission: What magnification?



Lensed size

Lensing – quick overview III Distorted morphology

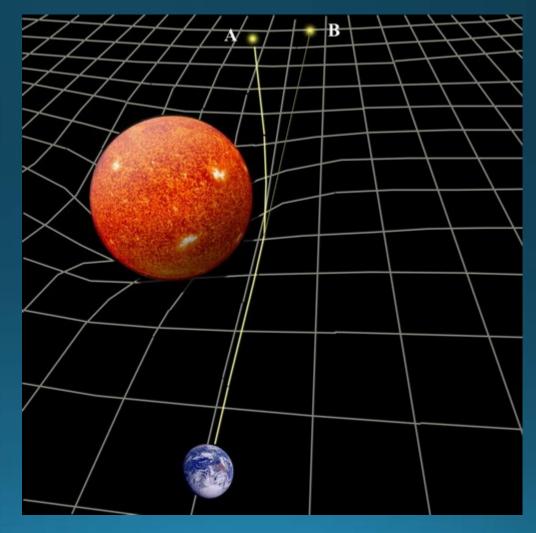
Intrinsic source morphology/orientation/parity

Apparent source morphology/orientation/parity

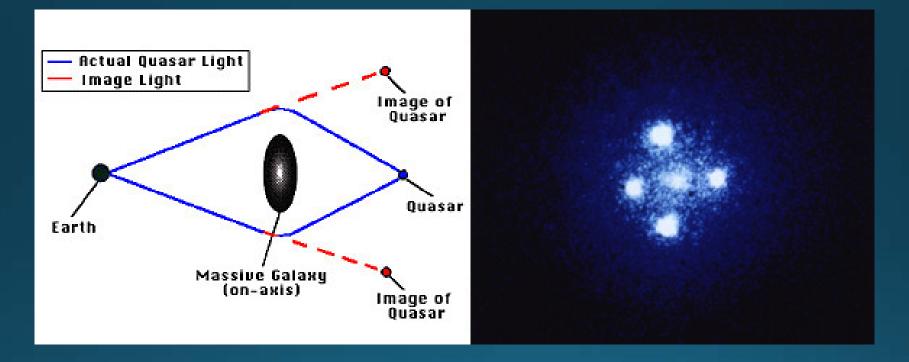
Stretched, curved and mirror-flipped!

Lensing – quick overview IV Shift in apparent positions

The mass of the Sun shifts the apparent positions of stars close to the limb

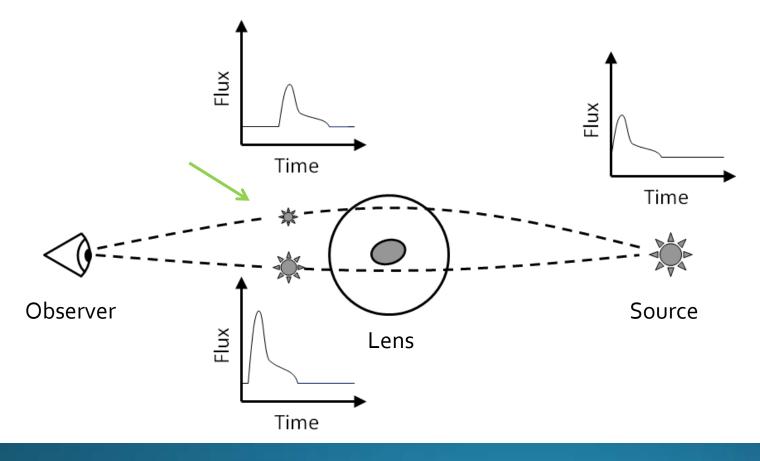


Lensing – quick overview V Multiple images



Lensing – quick overview VI Delays in time signals

Longer path length & Shapiro time delay (clocks running slow in strong gravitational fields) → outburst delayed



Lensing – A tool...

 Magnification → Can detect sources too faint to be seen otherwise

Multiple images, distortions time delays

 Probes of structure and dust reddening along line(s) of sight

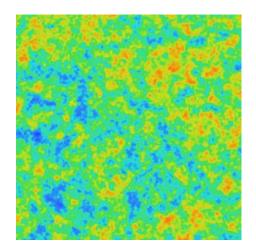
Testing gravity & cosmology

... and a nuisance

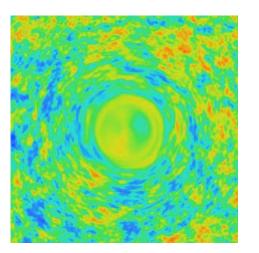
A couple of examples:

- •The flux you measure doesn't directly reflect the intrinsic luminosity
 - Can standard candles (e.g. type la supernovae) always be trusted?

 Cosmic Microwave Background Radiation (CMBR) maps distorted

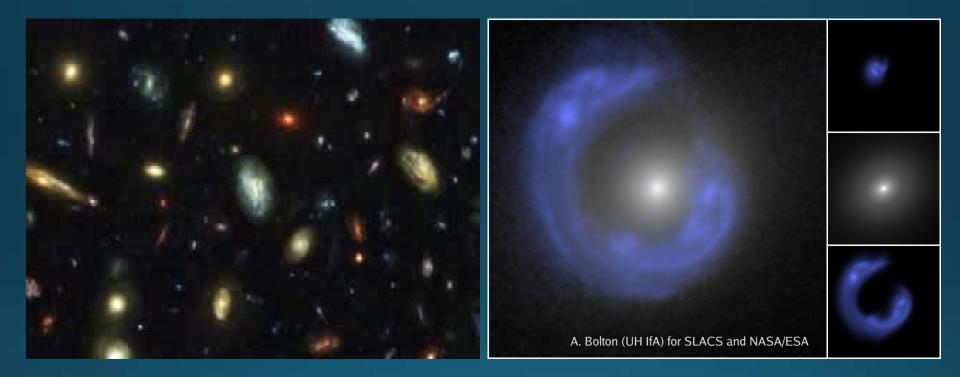


Intrinsic CMBR



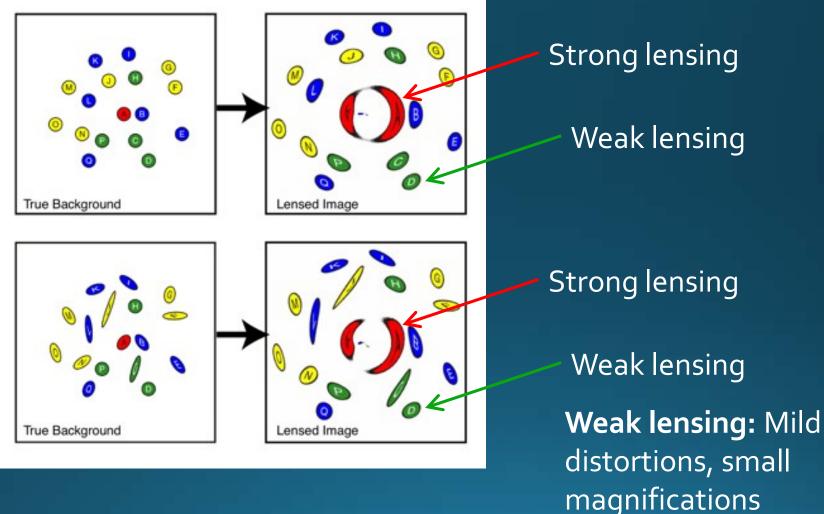
Lensed CMBR

Different types of lensing I: Strong lensing



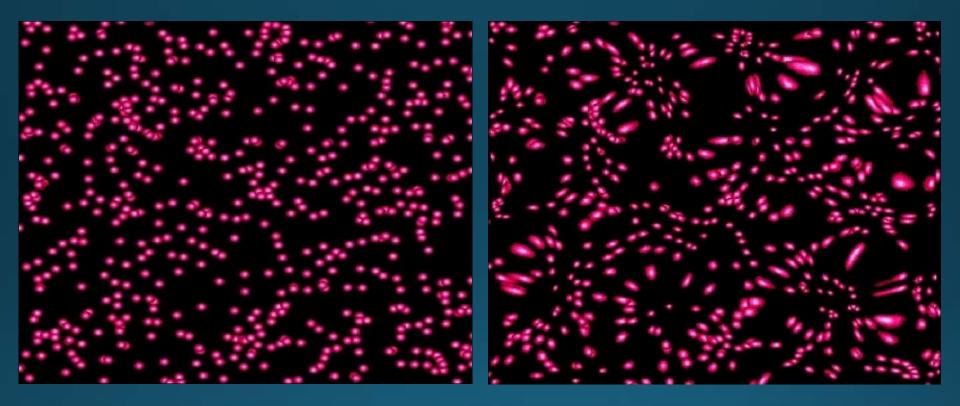
Strong lensing: Multiple images, large distortions, high magnifications *Very rare!*

Different types of lensing II: Weak lensing



Very common!

Different types of lensing II: Weak lensing



Unlensed

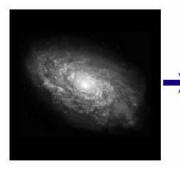
Lensed

Cosmic shear

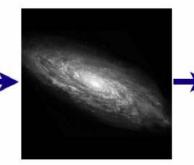
Technological challenges for weak lensing

Weak lensing distorts the ellipticities of sources at the ~1% level - very difficult to measure!

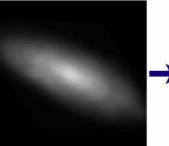
Galaxies: Intrinsic galaxy shapes to measured image:



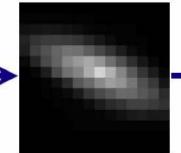
Intrinsic galaxy (shape unknown)



Gravitaional lensing causes a shear (g)



Atmosphere and telescope cause a convolution



Detectors measure a pixelated image

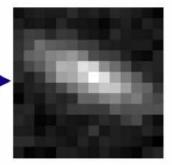
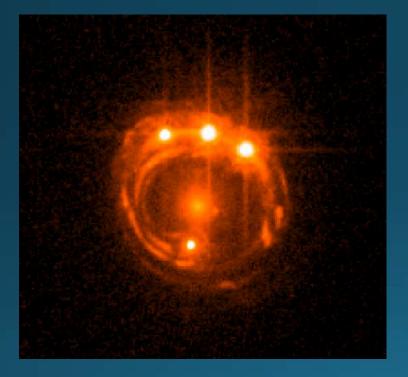
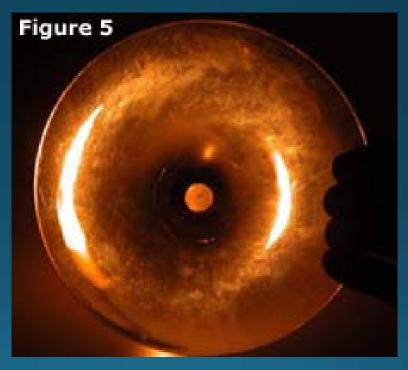


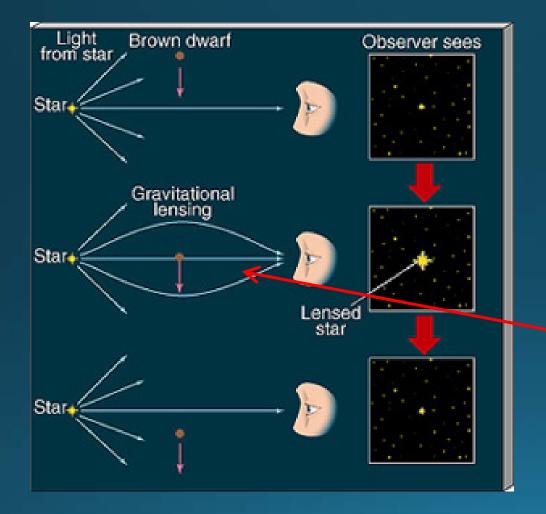
Image also contains noise

Intermission: Strong or weak lensing?





Different types of lensing III: Microlensing

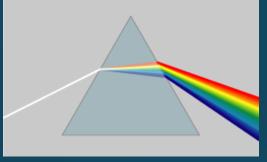


Microlensing is a special, time-dependent case of strong lensing. There's also nanolensing, attolensing, femtolensing...

The angle between images is at the microarcsecond level if the lens has the mass of a star or planet

Unresolvable with current telescopes \rightarrow Observer sees just one image!

Gravitational lensing is achromaticGlass lenses are chromatic



Graviational lenses are achromatic But note: GL may still alter the colour profiles of extended sources experiencing non-uniform magnification

Unlensed source

Lens magnifies red area

Total colour becomes redder

Strong lensing: Multiply-imaged quasars I

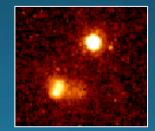


Multiply-imaged Quasar

Lens galaxy (with dark halo)

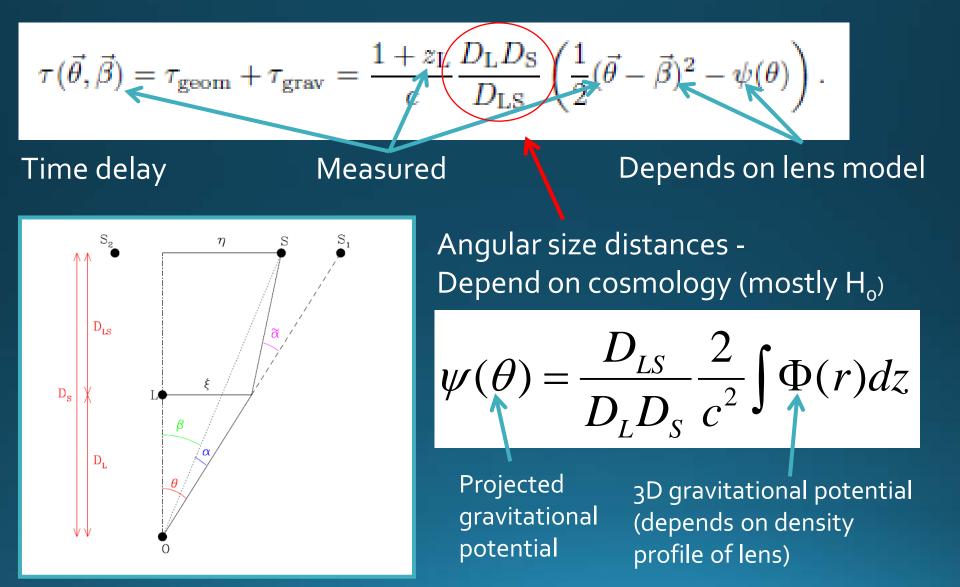




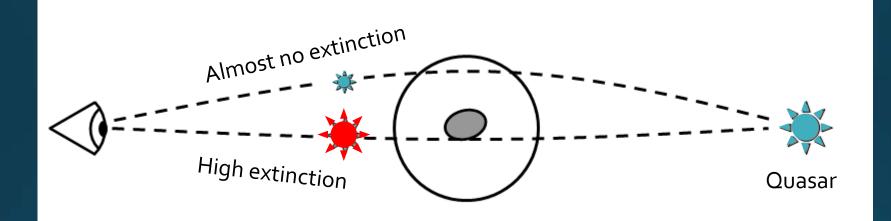




Multiply-imaged quasars II: Measuring the Hubble parameter



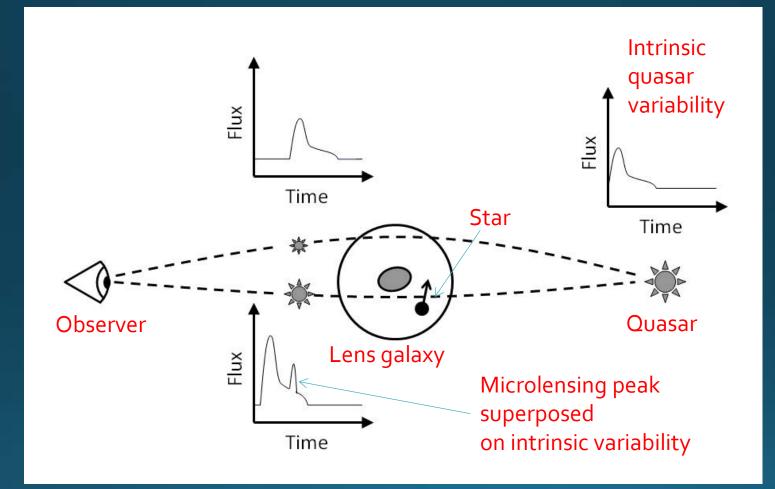
Multiply-imaged quasars III: Dust extinction



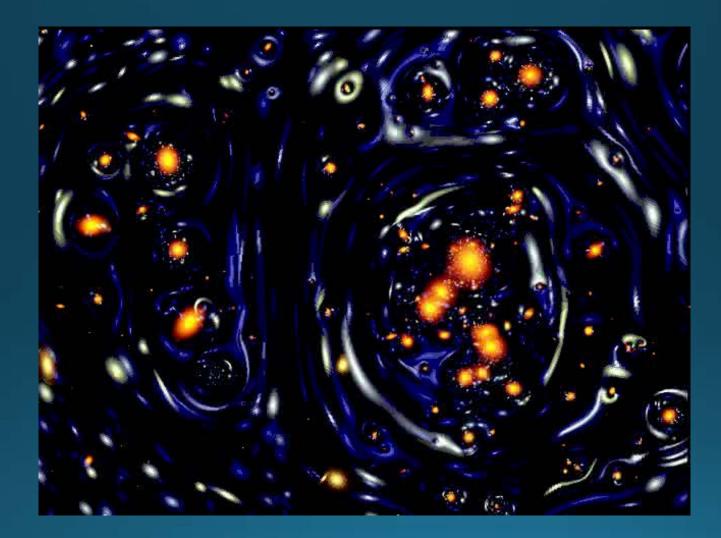
Lens galaxy with dark halo

Colour differences between images \rightarrow Extinction law measurement at high z

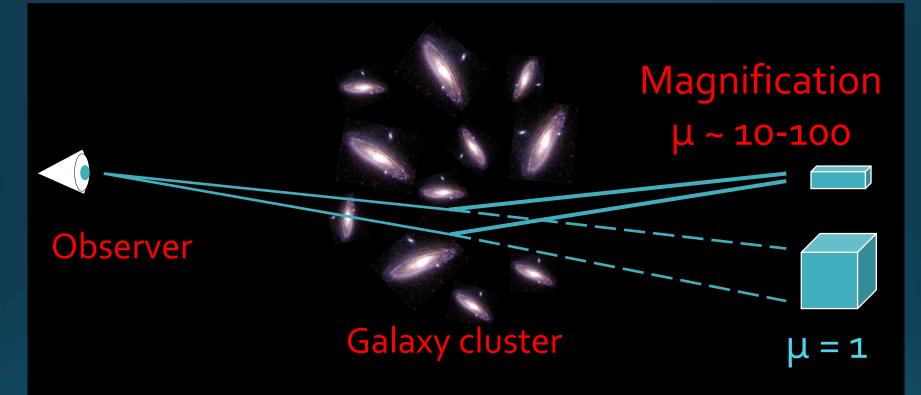
Microlensing in multiply-imaged quasars as a probe of stars in the lens galaxy



Strong lensing in clusters I

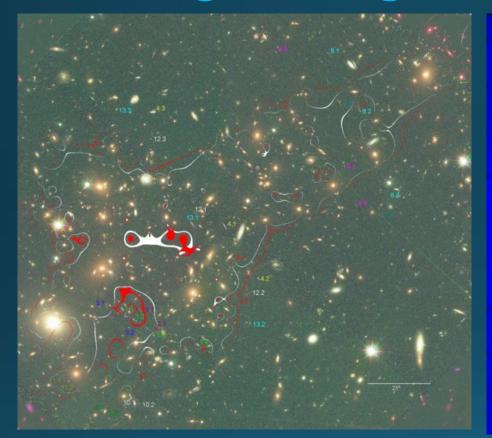


Lensing as gravitational telescopes



Lensing makes background objects brighter/bigger by a factor μ , but also zooms in on a volume that is smaller by the same amount \rightarrow Very rare types of objects may be impossible to detect this way

Strong lensing in clusters II



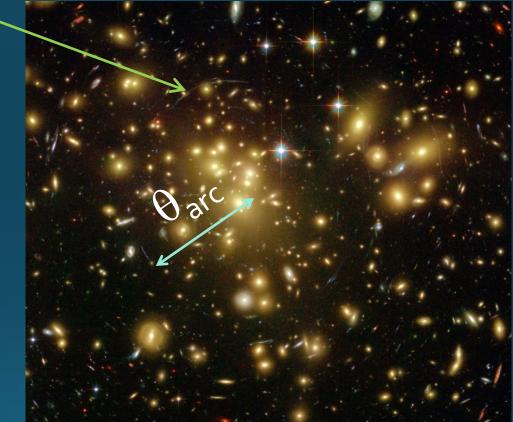
Galaxy cluster

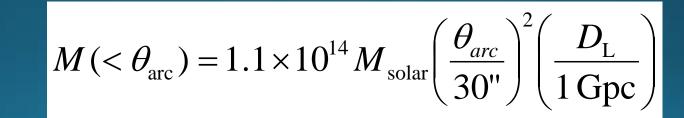
Magnification map

The magnification attains its highest value along a narrow strip – the critical line

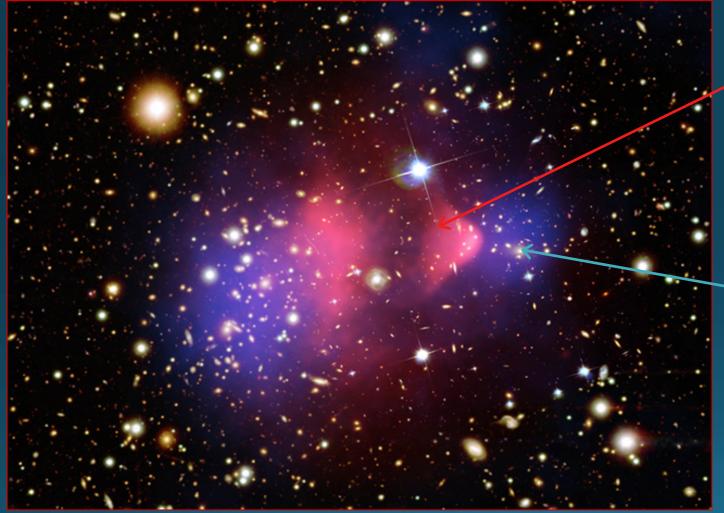
Strong lensing in clusters III Giant arc

Giant arcs can be used to assess:
Enclosed mass
Cluster shape
Density profile (through arc curvature vs. θ_{arc})





Dark matter mapping – 2D

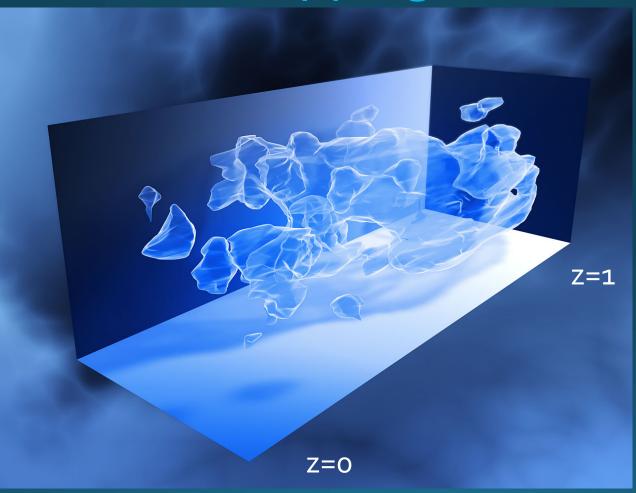


The bullet cluster

X-ray gas (believed to dominate baryon budget)

Overall matter distribution (dark matter) from weak lensing

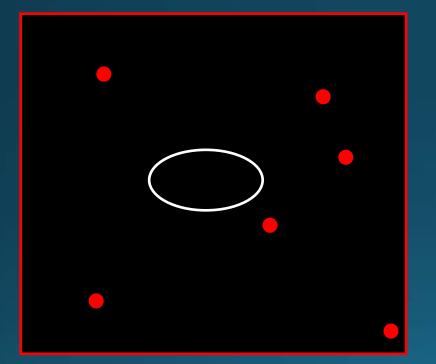
Dark matter mapping – 3D

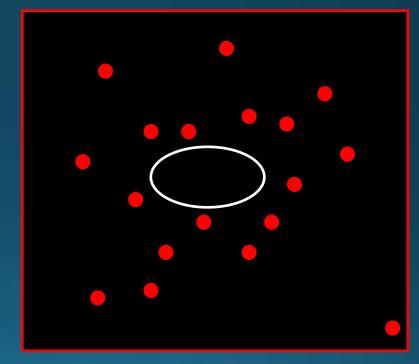


Dark matter tomography in the COSMOS survey based on weak lensing

Magnification bias

A flux-limited survey: Containing objects with fluxes higher than a certain magnitude threshold





True flux-limited distribution around massive foreground object Observed flux-limited distribution around massive foreground object